PATENT APPLICATION FEE DETERMINATION RECORD

Application	orDocket	Number

Effective October 1, 2003							_		701	16	1.5	<i>ያ ኤ</i>
CLAIMS AS FILED - PART I (Column 1) (Column 2)							SMALL E	NTITY	OR	OTHER	THAN ENTITY	
TOTAL CLAIMS		10			•		RATE	FEE	7	RATE	FEE -	
FOR			NUMBER FILED		NUMBER EXTRA			BASIC FEE	385.00	OR	BASIC FEE	770.00
TOTAL CHARGEABLE CLAIMS			10 minus 20=		· - +0		,	XS 9=		OR	XS18=	-
INDEPENDENT CLAIMS minus 3 =				0		X43=		OR	X86=	• .		
MULTIPLE DEPENDENT CLAIM PRESENT						+145=		OR	÷290=			
* If the difference in column 1 is less than zero, enter "0" in column 2							TOTAL	 	OR	TOTAL	771)	
5/37/0 CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)								SMALL	ENTITY	OR	OTHER SMALL	
AMENDMENT A	·	CLAIMS REMAINING AFTER AMENDMENT		HIGH NUME PREVIO PAID I	BER	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	- 10	Minus	- 0	-0	= -0		XS 9=		OR	XS18=	D
	Independent	· /	Minus	***	3	<u>-a</u>		X43=		OR	X86=	B
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							+145=		OR	+290=		
							L	TOTAL DDIT. FEE		OR	TOTAL ADDIT, FEE	7
(Column 1) (Column 2) (Column 3)										(
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHI NUME PREVIO PAID I	BER USLY	PRESENT EXTRA ,		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	•	Minus	**	•	=		X\$ 9=		OR	X\$18≂	·
	Incependent	NTATION OF MU	Minus	FNDENT	CLAIM	-		X43=		OR	X86=	
			2111 22 321					+145=		OR	.+290=	·
							A	TOTAL DDIT. FEE	•	OR	TOTAL ADDIT. FEE	
		(Column 1)		(Colum		(Column 3)	7					
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMB PREVIO PAID F	ER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	•	Minus	**		= .		X\$ 9=		OR	X\$18=	
	Independent		Minus	***		= ,		X43=		t	X86=	
1	FIRST PRESE	NTATION OF MU	LTIPLE DEP	ENDENT	CLAIM		-			OR		
* If the entry in column 1 is less than the entry in column 2, write *0* in column 3.												
***	**If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." TOTAL ADDIT. FEE OR TOTAL ADDIT. FEE TOTAL ADDIT											